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**Year 3 Curriculum Map**

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|  | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
| Topic | Could you live in a cave? | | What lives in the rainforest? | | Do you believe in Magic? | |
| English | - Stone Age Boy study through SPAG  - Recounts  -Explanations – Bronze age smelting.  -Pumpkin  soup instructions | - Firework Poetry  -Historical reports  -Christmas stories | - Descriptive writing – in the rainforest  -Persuasive writing – Save the rainforest/deforestation | -Geographical report  - Letters to other schools  Stories set in the rainforest. | - Instructions: Magic Spells  - Magical stories, stories  from  imaginary worlds | - Biographies Houdini  -Riddle Poems  Non- Chronological Magic |
| Class Novel | David Walliams – Ice Monster/ Iron Man | | The Great Kapok Tree | Ada’s Violin | George’s Marvellous medicine | Chronicles of Narnia |
| Mathematics | \*Place value and number facts  \*Mental strategies of addition and subtraction.  \*Written methods addition and subtraction | \*Times tables and division facts.  \*Written methods multiplication and division.  \*Missing number problems.  \*Fractions - tenths | \*Fractions and decimals. Compare, order and recognise fractions.  \*Add and subtract fractions with same denominator.  \*Money – add amounts and give change. | \*Measures – measure, compare add and subtract.  \*length, mass, volume. Single and mixed units.  \*Measure the perimeter of 2D shapes. | \*Position and direction.  \*Types of lines.  \*Time – tell the time to the nearest minute.  \*12 and 24h clocks.  \*2D shape, draw, make, recognise and describe. | \*Angles.  \*Data handling – bar charts, pictograms and tables.  \*Use scales progressing in 2, 5, 10s.  \*Solve one step and two step problems. |
| Science | Rocks and Fossils | Animals – the skeleton | Sources of light; shadows & reflections | Plants | Simple forces, including magnetism | |
| ICT | -Keyboard skills  -Navigating  -Saving  -INCAS | -Modelling and simulations  -Digital media animation | Using Scratch and Kodu basics | Programmable sequences and games | Creating and editing sounds | Using sensing devices and robots |
| Humanities | The Stone, Bronze and Iron Age - History | The Stone, Bronze and Iron Age - History | European &  South American Geography | | Magical lands, map reading | History of Magic, Life of Houdini |
| Art and DT | -Cave paintings (Develop ideas and techniques from Stone Age Art) | -Stonehenge silhouettes (Collage)  - Make a cave/shelter – test, improve evaluate (DT) | -Frida Kahlo artist study. (Drawing and painting.)  -South American Cuisine | -Day of the dead masks – (sculpture)  - Rainforest in a box (Link to plants) | -Scenery for a magic show (Textiles)  - Magic Show (Digital Media) | -QR code bring to life colouring. - Magical potions  (Digital) |
| RE | Christian stories: what makes Jesus an inspiring leader? | | Why do some people find peace and strength by belonging to a church? | | How and why do Hindu people worship their gods and goddesses  at home and at the mandir? | |
| PHSCE | The Caring School | Feelings, Friends and Friendships  Feelings of loss. | My Health Body – Food and Healthy Eating  My Healthy Body – Taking Responsibility for my Healthy Lifestyle | Keeping Myself Safe -  Relationships online  Online boundaries  Online gaming and age restrictions  Reporting concerns | Global Citizenship – Human Needs, Human Rights  Book: Something Else Rights and Responsibilities | The World of Drugs |
| PE | Gymnastics | Dance | Games | Plan and deliver a football tournament | OAA Orienteering. | Athletics |
| Spanish | Colours and Numbers  Greetings  Daily routines Days, Months  Animals | | | | | |
| Music | Recorders  Nativity Songs | | | | | |
| Hook/Celebration | Stone Age Day in school  *Presentation of historical learning to parents* | | Tropical World Visit | Local area visit | Visit to Grimm and Co | Magic show |